XMOD format

1. Name of sound group(s), separated by a comma.
2. Integer representing LPS (lines per second)
3. Lines
   1. Instrument 1
      1. Number representing instrument group (i.e. instrument group 1 is 0, instrument group 2 is 1, etc.)
      2. Pitch 1-4 (starts at 0)
   2. Instruments 2-4
   3. LPS modification
      1. Modification indicator (-3, can be skipped using -1)
      2. Modification number (current LPS – number listed)

Example:

button-10,explosion-01

16

1,0,-1,0,-1,0,-1,0,-3,0

1,1,-1,0,-1,0,-1,0,-3,0

-1,0,1,3,-1,0,-1,0,-3,0

-1,0,-1,0,1,5,-1,0,-3,0

-1,0,-1,0,-1,0,1,7,-3,0